

2011  
CANTON PARK DISTRICT  
GIRLS MINOR LEAGUE SOFTBALL  
(4th, 5th & 6th GRADERS)

1 FLASH	.....	JOHN EVELAND	231-4425	JOE CREMEENS	647-8851
2 SLAMMERS	.....	NICOLE DERENZY	338-3012	SHELLY SHAWGO	369-2809
3 STINGERS	.....	CANDI HOWELL	635-2528	RANDY PHILLIPS	338-0360
4 TWISTERS	.....	JASON PARSONS	303-1894		
5 STORM	.....	KIM SEWARD	647-1831		
6 FREEZE	.....	BRIAN TUTT	647-8520		

		23-May	6-Jun	13-Jun	20-Jun	27-Jun
# 1	5:30	1 - 2	2 - 3	3 - 6	4 - 1	5 - 2
# 1	6:45	3 - 4	4 - 5	4 - 2	6 - 2	3 - 1
# 1	8:00	5 - 6	6 - 1	5 - 1	5 - 3	4 - 6

  

		1-Jul	8-Jul	11-Jul	18-Jul	25-Jul
# 1	5:30	6 - 5	1 - 6	1 - 5	1 - 4	6 - 4
# 1	6:45	2 - 1	5 - 4	6 - 3	3 - 5	2 - 5
# 1	8:00	4 - 3	3 - 2	2 - 4	2 - 6	1 - 3

\* GAMES ARE PLAYED AT ATHLETIC PARK DIAMOND # 1 ON MONDAYS.  
 FIRST NAMED TEAM IS HOME TEAM, OFFICIAL SCORER/TIMER, & WILL PROVIDE PITCHING MACHINE.  
 RUSH SHEETS MUST BE TURNED IN TO THE LEDGER OFFICE (OUTSIDE BOX)  
 CONCESSION STAND EACH NIGHT OR ASAP AND BE COMPLETELY FILLED OUT AND TOTALED.  
 ALL PLAYERS WILL GO TO THE FIELD AT LEAST (3) INNINGS PER GAME.  
 IN CASE OF SHORTENED GAMES THE PLAYERS THAT DID NOT PLAY (3) FULL INNINGS WILL START THE NEXT GAME.  
 \*CANCELLATIONS WILL BE ON WBYS AM 1560 AFTER 3:30 P.M., OR CALL THE PARK OFFICE FOR A RECORDED MESSAGE AFTER 5:00 P.M.

HAVE FUN...HAVE FUN...HAVE FUN...



2011  
Canton Park District  
Girls Minor League Softball Rules  
(4<sup>th</sup> 5<sup>th</sup> & 6<sup>th</sup> GRADERS)

1. Games are played on Mondays and Fridays at Athletic Park Diamond # 1 at 5:30 and 6:45 and 8:00 p.m. (6) inning games. (11") RIF softball. 1 hour and 15 minute time limit.
2. First named team is home team, official scorer, provides game ball, pitching machine and will keep both team lineups. Umpire will keep the time. Rush sheets must be completely filled out and totaled and can be turned in at Athletic Park concession or the Daily Ledger drop box. Be sure to put both the first and last names of players on rush sheets otherwise the Ledger will not publish them.
3. Pitching mound distance of 35'. Pitching machine will be used for the entire game. Unless both coaches agree to have girls pitch for no more than the last (2) innings. 8' circle radius around the pitchers mound and 60' bases.
4. The fielder acting as pitcher will stand next to the coach doing the pitching. The coach does not field the ball and if they catch a ball in self defense the batter will bat again.
5. Pitching machine will be used the entire game. 8 pitch maximum. Continuous batting order to be used. Late player goes to the bottom of the original batting order. If a player is injured and can not continue then skip over that player but if they return they go back in the same place on the original batting order. Borrowed players go to the outfield and the bottom of the batting order. Players can be borrowed but must be in the same league.
6. Ten batter rule or (3) outs. One hour and fifteen minute time limit on games. No new inning will begin after that. Tie games will continue one extra inning only. Ten run rule after (4) innings or (3 ½) if home team is ahead. 10<sup>th</sup> batter rule: defense must make a legal out or touch home plate to end play. If 10<sup>th</sup> batter is at home plate the defense must attempt to get the out, if in circle play stops.
7. Base runners move up one base if ball goes to the Dead-ball area from the mound. If the ball goes to the dead-ball area from anywhere else base advancement is one plus one. When the ball is returning to the pitching area the base the runners are advancing to is all they get.
8. **No stealing allowed.** Player can not lead off until the ball is out of the pitchers hand or the machine. No walking allowed. No infield fly rule in effect and no running on a dropped third strike.
9. Players who throw any equipment in an unsportsmanlike manner will be warned the first time and removed from the game should another warning occur. Coaches need to address this.
10. ALL PLAYERS MUST BE IN COMPLETE UNIFORM. BLACK OR WHITE SHORTS CAN BE WORN. SHIRTS MUST BE TUCKED IN. If a player wants to wear pants, they can come to the Park Office and get a pair. No steel spikes allowed.
11. Only medical ID bracelets allowed. No jewelry permitted. It is mandatory for all catchers' equipment to have throat protectors and all batting helmets must have a face mask.
12. No smoking/chewing allowed during the game inside live ball area. Coaches should not leave team unsupervised. No profanity to be used by the players, coaches, umpires, parents, etc.
13. If there are (2) outs and the catcher reaches the base the last out may run for catcher. (Courtesy Runner)
14. No parents are allowed on the bench unless they are the coach or the assistant/s.
15. Orange and white safety bases will be used.
16. Any bat boy or bat girl must wear a batting helmet.
17. Coaches should read and explain this entire list of rules to all players and assistants for a better understanding of all park and league rules.
18. **A mandatory 30 min delay of game will occur if the lightening detection system should sound. everyone should exit the field, and go to a vehicle. Games called due to lightening can be made up at a later date if both coaches agree. Call the Park District office to reschedule games.**

\*\*\*ALL EQUIPMENT AND UNIFORMS MUST BE TURNED IN TO THE PARK OFFICE NO LATER THAN SEPTEMBER. \*\*\*